

# NPRLG Resources Newsletter

February 2021: Fun Online Community-Building

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Dear NPRLG,

This edition of our [NPRLG Resources Newsletter](#) is dedicated to tools for community building in an online setting, for any of you who might want to integrate this component into your programs this year.

As a reminder, each month, we'll be sending one resource on a specific theme. The idea is for each newsletter to spark conversation and for the community to share their own resources/ideas on the month's topic. I'll monitor these discussions and compile resources by theme in the [NPRLG Google Drive](#).

## This Month: Fun Online Community-Building

This month I'm sharing a set of platforms that can help with online community building through fun activities, which might be a good resource for you to think about how you'll engage your students if you're running an online program this year.

1. [Mozilla Hubs](#): This is a free and easy to use 3D virtual space platform. As an example, I created [an environment](#) for our participants last year, where we had some scavenger hunt activities.
2. [Drawception](#): Easy to set up drawing telephone game.

3. [Gather.town](#): Another virtual room setup that's a bit more intuitive than Hubs because the virtual space is 2D.
4. [Sketchful](#): A simple drawing game.
5. [Slack](#) and [Discord](#): Messaging apps useful for asynchronous, but more engaging than email, group communication.
6. [Draw.chat](#): One of many collaborative "chalk-board" tools. Others include [Sketchtogether](#) and [Ziteboard](#).

If any of you has other tools, ideas, activities for online community building, please share!

## Future Newsletters

Planned ideas for future newsletters include: program activity resources, best practices in mentoring, etc.

If you have a resource (developed by/for your site or not) you want to share, or topic ideas, for coming months, let me know.

Best wishes,

Daniel